

TIANLE ZHONG

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EDUCATION

University of Virginia (UVA)

PhD in Computer Science, Dept. Computer Science, School of Applied Science and Engineering

Charlottesville, USA

Sept 2022 to Now

University of Electro-Communications (UEC)

Exchange Student, School of Informatics

Tokyo, Japan

Oct 2020 to Aug 2021

University of Electronics Science and Technology of China (UESTC)

Bachelor of Computer Science and Applied Mathematics, School of Computer Science and Engineering

Chengdu, China

Sept 2018 to July 2022

RESEARCH EXPERIENCE

Network Systems Science and Advanced Computing, UVA Biocomplexity Institute

Research Interests: Systems for Machine Learning and HPC

Charlottesville, USA

Sept 2022 to Now

- Advisor: Prof. Geoffrey C. Fox

Networking Research Group, Microsoft Research Asia

Research Interests: Large-scale Distributed Machine Learning System & Algorithms

Beijing, China

Oct 2021 to May 2022

- Mentor: Lei Qu (Senior Research Engineer)

UEC Haneda Sound Media Lab

Research Interests: Speech Processing, Machine Learning, Learning Representation, Acoustics

Tokyo, Japan

Nov 2020 to Sept 2021

- Advisor: Prof. Yoichi Haneda

SELECTED PUBLICATIONS

REIMU: Optimizing Data I/O for LLM Datasets on Remote Storage

Accepted by Cloud Intelligence/AIOps 2024 Workshop (Co-located with ASPLOS 2024)

Tianle Zhong, Jiechen Zhao, Xindi Guo, Qiang Su, Geoffrey Fox

- Core design: a granularity sweet point balancing data I/O efficiency and shuffle quality for LLM datasets on remote storage.

RINAS: Training with Dataset Shuffling Can Be General and Fast

Preprint arXiv:2312.02368

Tianle Zhong, Jiechen Zhao, Xindi Guo, Qiang Su, Geoffrey Fox

- Core design: explore the potential of in-batch asynchronous I/O and processing for ML data pipeline.

RTP: Rethinking Tensor Parallelism with Memory Deduplication

Preprint arXiv: 2311.01635.

Cheng Luo, Tianle Zhong, Geoffrey Fox

- Core design: a partitioned all-to-all operation to delay partial computation, hence achieving a lazy tensor materialization.

Spherical Convolutional Recurrent Neural Network For Real-time Robust Sound Source Tracking

Accepted by 2022 IEEE International Conference on Acoustics, Speech, & Signal Processing (ICASSP)

Tianle Zhong, Israel Mendoza Velazquez, Ren Yi, Hector Manuel Perez Meana, Yoichi Haneda

- Core design: a Laplacian graph-based spherical convolution to learn spatial stereoscopic features with $SO(3)$ equivariance

Involution Based Speech Autoencoder: Investigating the Advanced Vision Operator Performance on Speech Feature Extraction

Accepted by Oral Session of 2021 IEEE 10th Global Conference on Consumer Electronics (GCCE)

Tianle Zhong, Israel Mendoza Velazquez, Yoichi Haneda

- Nominated for Outstanding Student Paper Award

NOTABLE PROJECTS

Cylon: Distributed Pandas-like DataFrame for HPC

Open Source Research Project

UVA

2022.09 - 2022.12

- A fast, scalable, distributed memory, parallel runtime with a Pandas like DataFrame

PerfSim: Distributed Machine Learning System Performance Simulator

A research project at Networking Research Group, Microsoft Research Asia

MSRA

2021.10 - 2022.05

- Based on a graph-based computation operator flow profiler
- Extend the single node performance simulation to multi-node cases by a NCCL performance predictor

SKILLS, AWARDS & OTHERS

- **Programming:** Python (PyTorch), C & C++, Matlab, Java, Rust
- **Awards:** 2020 Most Valuable Member of Microsoft Student Club (issued by MSRA); Excellent Member of 2020 Tencent Cloud Development Summer Camp (10 of 300); UETSC College Pacesetter Scholarship; UEC Outstanding Student Certificate
- **Languages:** English: IELTS 7.0, GRE 321+3.5, have written 2 conference papers; Mandarin: native; Japanese: conversational.
- **Contests:** 2018 & 2019 UESTC Mathematical Modeling Contest (Second Award)